## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [ OR **SMALL ENTITY TOTAL CLAIMS** FEE RATE FEE RATE OR BASIC FEE BASIC FEE 355.00 710.00 FOR NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS minus 20= 252 X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40= X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL AIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY **SMALL ENTITY** OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL ENDMENT PREVIOUSLY AFTER EXTRA FEE FEE AMENDMENT PAID FOR **Total** Minus X\$18= X\$ 9= OR Independent Minus = X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHES ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE PREVIOUSLY AMENDMENT **AFTER EXTRA** FEE PAID FOR AMENDMENT FEE **Total** Minus X\$ 9= X\$18= OR Minus = Independent \*\*\* **X80=** X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) RIGHES CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL AMENDMENT **PREVIOUSLY EXTRA AFTER** PAID FOR AMENDMENT FEE FEE Minus Total X\$18= X\$ 9= OR

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

Minus

The 'Highest Number Previously Paid For' (Total or Independent) is the highest number found in the appropriate box in column 1.

Independent

OR

OR

OR

X80=

+270=

ADDIT, FEE

TOTAL

X40=

+135=

TOTAL

Application or Docket Number

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>&</sup>quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." ADDIT, FEE